



Mochi contest Findings & Analysis Report

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Overview

About C4

Code4rena (C4) is an open organization consisting of security researchers, auditors, developers, and individuals with domain expertise in smart contracts.

A C4 code contest is an event in which community participants, referred to as Wardens, review, audit, or analyze smart contract logic in exchange for a bounty provided by sponsoring projects.

During the code contest outlined in this document, C4 conducted an analysis of the Mochi smart contract system written in Solidity. The code contest took place between October 21—October 27 2021.

Wardens

16 Wardens contributed reports to the Mochi code contest:

- 1. <u>jonah1005</u>
- 2. leastwood
- 3. WatchPug (jtp and ming)
- 4. <u>cmichel</u>
- 5. gpersoon
- 6. harleythedog
- 7. <u>gzeon</u>
- 8. <u>pauliax</u>
- 9. <u>defsec</u>
- 10. <u>yeOlde</u>
- 11. <u>nikitastupin</u>
- 12. <u>loop</u>
- 13. pants

14. OxOxOx

15. hyh

This contest was judged by **<u>Ghoul.sol</u>**.

Final report assembled by **CloudEllie** and **moneylegobatman**.

Summary

The C4 analysis yielded an aggregated total of 38 unique vulnerabilities and 89 total findings. All of the issues presented here are linked back to their original finding.

Of these vulnerabilities, 13 received a risk rating in the category of HIGH severity, 15 received a risk rating in the category of MEDIUM severity, and 10 received a risk rating in the category of LOW severity.

C4 analysis also identified 18 non-critical recommendations and 33 gas optimizations.

Scope

The code under review can be found within the <u>C4 Mochi contest repository</u>, and is composed of 70 smart contracts written in the Solidity programming language and includes 3,828 lines of Solidity code.

Severity Criteria

C4 assesses the severity of disclosed vulnerabilities according to a methodology based on <u>OWASP standards</u>.

Vulnerabilities are divided into three primary risk categories: high, medium, and low.

High-level considerations for vulnerabilities span the following key areas when conducting assessments:

- Malicious Input Handling
- Escalation of privileges
- Arithmetic

• Gas use

Further information regarding the severity criteria referenced throughout the submission review process, please refer to the documentation provided on <u>the C4</u> <u>website</u>.

High Risk Findings (13)

[H-O1] Vault fails to track debt correctly that leads to bad debt

Submitted by jonah1005, also found by WatchPug

Impact

It's similar to the issue "misuse amount as increasing debt in the vault contract". Similar issue in a different place that leads to different exploit patterns and severity.

When users borrow usdm from a vault, the debt increases by the amount * 1.005.

uint256 increasingDebt = (_amount * 1005) / 1000;

However, when the contract records the total debt it uses _amount instead of increasingDebt .

```
details[_id].debtIndex =
    (details[_id].debtIndex * (totalDebt)) /
    (details[_id].debt + _amount);
details[_id].debt = totalDebt;
details[_id].status = Status.Active;
debts += _amount;
```

MochiVault.sol L242-L249

The contract's debt is inconsistent with the total sum of all users' debt. The bias increases overtime and would break the vault at the end.

For simplicity, we assume there's only one user in the vault. Example:

- 1. User deposits 1.2 M worth of BTC and borrows 1M USDM.
- 2. The user's debt (details[_id].debt) would be 1.005 M as there's a .5 percent fee.
- 3. The contract's debt is 1M.
- 4. BTC price decrease by 20 percent
- 5. The liquidator tries to liquidate the position.
- 6. The liquidator repays 1.005 M and the contract tries to sub the debt by 1.005 M
- 7. The transaction is reverted as details[_id].debt -= _usdm; would raise exception.

inaccurate accounting would lead to serious issues. I consider this a high-risk issue.

Proof of Concept

This is a web3.py script that a liquidation may fail.

```
deposit_amount = 10**18
big_deposit = deposit_amount * 100000
minter.functions.mint(user, big_deposit).transact()
```

dai.functions.approve(vault.address, big_deposit + deposit_amount).tr;

create two positions

```
vault.functions.mint(user, zero_address).transact()
vault.functions.mint(user, zero_address).transact()
```

borrow max amount

vault.functions.increase(0, big_deposit, big_deposit, zero_address, '
vault.functions.increase(1, deposit_amount, deposit_amount, zero_address)

```
vault_debt = vault.functions.debts().call()
```

```
# ## This would clear out all debt in vault.
repay_amount = vault_debt + 10**18
usdm.functions.approve(vault.address, repay_amount).transact()
```

vault.functions.repay(0, repay_amount).transact()

print('debt left:', vault.functions.debts().call())
All the positions would not be liquidated from now on

```
dai_price = cssr_factory.functions.getPrice(dai.address).call()
cssr_factory.functions.setPrice(dai.address, dai_price[0] // 10).tran
```

this would revert

liquidator.functions.triggerLiquidation(dai.address, 1).transact()

Recommended Mitigation Steps

I believe this is a mistake. Recommend to check the contract to make sure increasingDebt is used consistently.

[H-O2] FeePoolV0.sol#distributeMochi() will unexpectedly flush treasuryShare, causing the protocol fee cannot be properly accounted for and collected

Submitted by WatchPug

distributeMochi() will call _buyMochi() to convert mochiShare to Mochi token and call _shareMochi() to send Mochi to vMochi Vault and veCRV Holders. It wont touch the treasuryShare.

However, in the current implementation, treasuryShare will be reset to 0. This is unexpected and will cause the protocol fee can not be properly accounted for and collected.

FeePoolV0.sol#L79 L95

```
function _shareMochi() internal {
   IMochi mochi = engine.mochi();
   uint256 mochiBalance = mochi.balanceOf(address(this));
   // send Mochi to vMochi Vault
   mochi.transfer(
        address(engine.vMochi()),
        (mochiBalance * vMochiRatio) / 1e18
   );
   // send Mochi to veCRV Holders
```

```
mochi.transfer(
    crvVoterRewardPool,
    (mochiBalance * (1e18 - vMochiRatio)) / 1e18
);
// flush mochiShare
mochiShare = 0;
treasuryShare = 0;
}
```

Impact

Anyone can call distributeMochi() and reset treasuryShare to 0, and then call updateReserve() to allocate part of the wrongfuly resetted treasuryShare to mochiShare and call distributeMochi().

Repeat the steps above and the treasuryShare will be consumed to near zero, profits the vMochi Vault holders and veCRV Holders. The protocol suffers the loss of funds.

Recommendation

Change to:

```
function _buyMochi() internal {
    IUSDM usdm = engine.usdm();
    address[] memory path = new address[](2);
    path[0] = address(usdm);
    path[1] = address(engine.mochi());
    usdm.approve(address(uniswapRouter), mochiShare);
    uniswapRouter.swapExactTokensForTokens(
        mochiShare,
        1,
        path,
        address(this),
        type(uint256).max
    );
    // flush mochiShare
    mochiShare = 0;
}
function shareMochi() internal {
    IMochi mochi = engine.mochi();
```

```
uint256 mochiBalance = mochi.balanceOf(address(this));
// send Mochi to vMochi Vault
mochi.transfer(
    address(engine.vMochi()),
    (mochiBalance * vMochiRatio) / 1e18
);
// send Mochi to veCRV Holders
mochi.transfer(
    crvVoterRewardPool,
    (mochiBalance * (1e18 - vMochiRatio)) / 1e18
);
}
```

ryuheimat (Mochi) confirmed

[H-O3] ReferralFeePoolV0.sol#claimRewardAsMochi() Array out of bound exception

Submitted by WatchPug, also found by pauliax

```
ReferralFeePoolV0.sol#L28 L42
```

```
function claimRewardAsMochi() external {
    IUSDM usdm = engine.usdm();
    address[] memory path = new address[](2);
    path[0] = address(usdm);
    path[1] = uniswapRouter.WETH();
    path[2] = address(engine.mochi());
    usdm.approve(address(uniswapRouter), reward[msg.sender]);
    // we are going to ingore the slippages here
    uniswapRouter.swapExactTokensForTokens(
        reward[msg.sender],
        1,
        path,
        address(this),
        type(uint256).max
    );
```

In ReferralFeePoolV0.sol#claimRewardAsMochi(), path is defined as an array of length 2 while it should be length 3.

As a result, at L33, an out-of-bound exception will be thrown and revert the transaction.

Impact

claimRewardAsMochi() will not work as expected so that all the referral fees cannot be claimed but stuck in the contract.

ryuheimat (Mochi) confirmed

[H-O4] registerAsset() can overwrite _assetClass value Submitted by gpersoon, also found by jonah1005 and leastwood

Impact

Everyone can call the function registerAsset() of MochiProfileVO.sol Assuming
the liquidity for the asset is sufficient, registerAsset() will reset the _assetClass of
an already registered asset to AssetClass.Sigma.

When the _assetClass is changed to AssetClass.Sigma then liquidationFactor(), riskFactor(), maxCollateralFactor(), liquidationFee() keeperFee() maxFee() will also return a different value. Then the entire vault will behave differently. The threshold for liquidation will also be different, possibly leading to a liquidation that isn't supposed to happen.

Recommended Mitigation Steps

Add the following in function registerAsset():

```
require(\_assetClass\[\_asset] ==0,"Already exists");
```

ryuheimat (Mochi) confirmed

[H-O5] debts calculation is not accurate

Submitted by gpersoon

Impact

The value of the global variable debts in the contract MochiVault.sol is calculated in an inconsistent way.

In the function borrow() the variable debts is increased with a value excluding the fee. However in repay() and liquidate() it is decreased with the same value as details\[_id].debt is decreased, which is including the fee.

This would mean that debts will end up in a negative value when all debts are repay-ed. Luckily the function repay() prevents this from happening.

In the meantime the value of debts isn't accurate. This value is used directly or indirectly in:

- utilizationRatio(), stabilityFee() calculateFeeIndex() of MochiProfileV0.sol
- liveDebtIndex(), accrueDebt(), currentDebt() of MochiVault.sol

This means the entire debt and claimable calculations are slightly off.

Proof of Concept

vault/MochiVault sol

```
function borrow(..)
details\[\_id].debt = totalDebt; // includes the fee
debts += \_amount; // excludes the fee
function repay(..)
debts -= \_amount;\
details\[\_id].debt -= \_amount;
function liquidate(..)
debts -= \_usdm;
details\[\_id].debt -= \_usdm;
```

see *issue page* for referenced code.

Recommended Mitigation Steps

In function borrow(): replace debts += _amount; with debts += totalDebt

ryuheimat (Mochi) confirmed

[H-O6] Referrer can drain ReferralFeePoolV0

Submitted by gzeon

Impact

function claimRewardAsMochi in ReferralFeePoolV0.sol did not reduce user reward balance, allowing referrer to claim the same reward repeatedly and thus draining the fee pool.

Proof of Concept

Did not reduce user reward balance at L28-47 in ReferralFeePoolVO.sol

Recommended Mitigation Steps

Add the following lines

rewards -= reward[msg.sender]; reward[msg.sender] = 0;

ryuheimat (Mochi) confirmed

[H-07] Liquidation will never work with non-zero discounts Submitted by harleythedog

Impact

Right now, there is only one discount profile in the github repo: the "NoDiscountProfile" which does not discount the debt at all. This specific discount profile works correctly, but I claim that any other discount profile will result in liquidation never working.

Suppose that we instead have a discount profile where discount() returns any value strictly larger than O. Now, suppose someone wants to trigger a liquidation on a position. First, triggerLiquidation will be called (within DutchAuctionLiquidator.sol). The variable "debt" is initialized as equal to vault.currentDebt(_nftId). Notice that currentDebt(_ndfId) (within

MochiVault.sol) simply scales the current debt of the position using the liveDebtIndex() function, but there is no discounting being done within the function - this will be important.

Back within the triggerLiquidation function, the variable "collateral" is simply calculated as the total collateral of the position. Then, the function calls vault.liquidate(_nftId, collateral, debt), and I claim that this will never work due to underflow. Indeed, the liquidate function will first update the debt of the position (due to the updateDebt(_id) modifier). The debt of the position is thus updated using lines 99-107 in MochiVault.sol. We can see that the details\ [_id].debt is updated in the exact same way as the calculations for currentDebt(_nftId), however, there is the extra subtraction of the discountedDebt on line 107.

Eventually we will reach line 293 in MochiVault.sol. However, since we discounted the debt in the calculation of details\[_id].debt, but we did not discount the debt for the passed in parameter _usdm (and thus is strictly larger in value), line 293 will always error due to an underflow. In summary, any discount profile that actually discounts the debt of the position will result in all liquidations erroring out due to this underflow. Since no positions will be liquidatable, this represents a major flaw in the contract as then no collateral can be liquidated so the entire functionality of the contract is compromised.

Proof of Concept

- Liquidate function in MochiVault.sol
- triggerLiquidation function in DutchAuctionLiquidator.sol

Retracing the steps as I have described above, we can see that any call to triggerLiquidation will result in:

```
details\[\_id].debt -= \_usdm;
```

throwing an error since _usdm will be larger than details\[_id].debt.

Recommended Mitigation Steps

An easy fix is to simply change:

```
details\[\_id].debt -= \_usdm;
```

to be:

details\[_id].debt = 0;

as liquidating a position should probably just be equivalent to repaying all of the debt in the position.

Side Note: If there are no other discount profiles planned to be added other than "NoDiscountProfile", then I would recommend deleting all of the discount logic entirely, since NoDiscountProfile doesn't actually do anything.

ryuheimat (Mochi) confirmed

[H-08] Anyone can extend withdraw wait period by depositing zero collateral

Submitted by harleythedog, also found by WatchPug

Impact

In MochiVault.sol, the deposit function allows anyone to deposit collateral into any position. A malicious user can call this function with amount = 0, which would reset the amount of time the owner has to wait before they can withdraw their collateral from their position. This is especially troublesome with longer delays, as a malicious user would only have to spend a little gas to lock out all other users from being able to withdraw from their positions, compromising the functionality of the contract altogether.

Proof of Concept

the deposit function here

Notice that calling this function with amount = 0 is not disallowed. This overwrites lastDeposit\[_id], extending the wait period before a withdraw is allowed.

Recommended Mitigation Steps

I would recommend adding:

```
require(amount > 0, "zero")
```

at the start of the function, as depositing zero collateral does not seem to be a necessary use case to support.

It may also be worthwhile to consider only allowing the owner of a position to deposit collateral.

ryuheimat (Mochi) confirmed

[H-O9] treasury is vulnerable to sandwich attack Submitted by jonah1005

Impact

There's a permissionless function veCRVlock in MochiTreasury. Since everyone can trigger this function, the attacker can launch a sandwich attack with flashloan to steal the funds. MochiTreasuryVO.sol#L73-L94

Attackers can possibly steal all the funds in the treasury. I consider this is a high-risk issue.

Proof of Concept

MochiTreasuryVO.sol#L73-L94

Here's an exploit pattern

- 1. Flashloan and buy CRV the uniswap pool
- 2. Trigger veCRVlock()
- 3. The treasury buys CRV at a very high price.
- 4. Sell CRV and pay back the loan.

Recommended Mitigation Steps

Recommend to add onlyOwner modifier.

ryuheimat (Mochi) confirmed

[H-10] Changing NFT contract in the MochiEngine would break the protocol

Submitted by jonah1005

Impact

MochiEngine allows the operator to change the NFT contract in MochiEngine.sol#L91-L93

All the vaults would point to a different NFT address. As a result, users would not be access their positions. The entire protocol would be broken.

IMHO, A function that would break the entire protocol shouldn't exist.

I consider this is a high-risk issue.

Proof of Concept MochiEngine.sol#L91-L93

Recommended Mitigation Steps Remove the function.

ryuheimat (Mochi) confirmed

[H-11] treasuryShare is Overwritten in FeePoolV0._shareMochi() Submitted by leastwood

Impact

The FeePoolV0.sol contract accrues fees upon the liquidation of undercollaterised positions. These fees are split between treasury and vMochi contracts. However, when distributeMochi() is called to distribute mochi tokens to veCRV holders, both mochiShare and treasuryShare is flushed from the contract when there are still usdm tokens in the contract.

Proof of Concept

Consider the following scenario:

- The FeePoolV0.sol contract contains 100 usdm tokens at an exchange rate of 1:1 with mochi tokens.
- updateReserve() is called to set the split of usdm tokens such that treasuryShare has claim on 20 usdm tokens and mochiShare has claim on the other 80 tokens.
- A veCRV holder seeks to increase their earnings by calling distributeMochi() before sendToTreasury() has been called.
- As a result, 80 usdm tokens are converted to mochi tokens and locked in a curve rewards pool.
- Consequently, mochiShare and treasuryShare is set to 0 (aka flushed).
- The same user calls updateReserve() to split the leftover 20 usdm tokens between treasuryShare and mochiShare.
- mochiShare is now set to 16 usdm tokens.
- The above process is repeated to distribute mochi tokens to veCRV holders again and again.
- The end result is that veCRV holders have been able to receive all tokens that were intended to be distributed to the treasury.

FeePoolV0.sol L94

Tools Used

- Manual code review
- Discussions with the Mochi team.

Recommended Mitigation Steps

Consider removing the line in FeePoolV0.sol (mentioned above), where treasuryShare is flushed.

ryuheimat (Mochi) confirmed

[H-12] feePool is vulnerable to sandwich attack.

Submitted by jonah1005

Impact

There's a permissionless function distributeMochi in <u>FeePoolVO.sol L55-L62</u>. Since everyone can trigger this function, an attacker can launch a sandwich attack with flashloan to steal the funds.

The devs have mentioned this concern in the comment. An attacker can steal the funds with a flash loan attack.

Attackers can steal all the funds in the pool. I consider this is a high-risk issue.

Proof of Concept

FeePoolVO.sol#L55-L62

Please refer to <u>yDai Incident</u> to check the severity of a harvest function without slippage control.

Please refer to <u>Mushrooms-finance-theft</u> to check how likely this kind of attack might happen.

Recommended Mitigation Steps

If the dev wants to make this a permissionless control, the contract should calculate a min return based on TWAP and check the slippage.

Comments:

ryuheimat (Mochi) disputed:

I think this is same case as <u>https://github.com/code-423n4/2021-10-mochi-findings/issues/60</u>

ghoul-sol (judge) commented:

The same attack, different part of the code. I'll keep them both.

[H-13] Tokens Can Be Stolen By Frontrunning VestedRewardPool.vest() and VestedRewardPool.lock()

Submitted by leastwood

Impact

The VestedRewardPool.sol contract is a public facing contract aimed at vesting tokens for a minimum of 90 days before allowing the recipient to withdraw their mochi. The vest() function does not utilise safeTransferFrom() to ensure that vested tokens are correctly allocated to the recipient. As a result, it is possible to frontrun a call to vest() and effectively steal a recipient's vested tokens. The same issue applies to the lock() function.

Proof of Concept

- <u>VestedRewardPool.sol#L36</u> <u>L46</u>
- <u>VestedRewardPool.sol#L54</u> <u>L64</u>

Tools Used

Manual code review Discussions with the Mochi team

Recommended Mitigation Steps

Ensure that users understand that this function should not be interacted directly as this could result in lost mochi tokens. Additionally, it might be worthwhile creating a single externally facing function which calls safeTransferFrom(), vest() and lock() in a single transaction.

ryuheimat (Mochi) confirmed

Medium Risk Findings (15)

[M-O1] liquidation factor < collateral factor for Sigma type Submitted by cmichel, also found by gzeon

The MochiProfileVØ defines liquidation and collateral factors for different asset types. For the AssetClass.Sigma type, the liquidation factor is *less* than the collateral factor:

```
view
    override
    returns (float memory)
{
    AssetClass class = assetClass( asset);
    if (class == AssetClass.Sigma) { // } else if (class == AssetClas
        return float({numerator: 40, denominator: 100});
    }
}
function maxCollateralFactor(address _asset)
    public
    view
    override
    returns (float memory)
{
    AssetClass class = assetClass(_asset);
    if (class == AssetClass.Sigma) {
        return float({numerator: 45, denominator: 100});
    }
}
```

This means that one can take a loan of up to 45% of their collateral but then always be a buffer between these such that taking the max loan does not immediately lead to liquidations:

A safety buffer is maintained between max CF and LF to protect users against liquidations due to normal volatility. <u>Docs</u>

Recommended Mitigation Steps

The max collateral factor for the Sigma type should be higher than its liquidation factor.

ryuheimat (Mochi) confirmed

[M-O2] regerralFeePool is vulnerable to MEV searcher Submitted by jonah1005, also found by cmichel Impact

claimRewardAsMochi in the ReferralFeePoolV0 ignores slippage. This is not a desirable design. There are a lot of MEV searchers in the current network. Swapping assets with no slippage control would get rekted. Please refer to <u>https://github.com/flashbots/pm</u>.

Given the current state of the Ethereum network, users would likely be sandwiched. I consider this is a high-risk issue.

Proof of Concept

ReferralFeePoolVO.sol#L28-L48 Please refer to <u>Mushrooms Finance Theft of Yield</u> <u>Bug Fix Postmortem | by Immunefi | Immunefi | Medium</u> to see a possible attack pattern.

Recommended Mitigation Steps

I recommend adding minReceivedAmount as a parameter.

```
function claimRewardAsMochi(uint256 _minReceivedAmount) external {
    // original logic here
    require(engine.mochi().balanceOf(address(this)) > _minReceivedAmo
    engine.mochi().transfer(
        msg.sender,
        engine.mochi().balanceOf(address(this))
    );
}
```

Also, the front-end should calculate the min amount with the current price.

ryuheimat (Mochi) confirmed

[M-O3] A malicious user can potentially escape liquidation by creating a dust amount position and trigger the liquidation by themself

Submitted by WatchPug, also found by jonah1005

In the current implementation, a liquidated position can be used for depositing and borrowing again.

However, if there is a liquidation auction ongoing, even if the position is now liquidatable, the call of triggerLiquidation() will still fail.

The liquidator must settleLiquidation first.

If the current auction is not profitable for the liquidator, say the value of the collateral can not even cover the gas cost, the liquidator may be tricked and not liquidate the new loan at all.

Considering if the liquidator bot is not as small to handle this situation (take the profit of the new liquidation and the gas cost loss of the current auction into consideration), a malicious user can create a dust amount position trigger the liquidation by themself.

Since the collateral of this position is so small that it can not even cover the gas cost, liquidators will most certainly ignore this auction.

The malicious user will then deposit borrow the actual loan.

When this loan becomes liquidatable, liquidators may:

- 1. confuse the current dust auction with the liquidatable position;
- 2. unable to proceed with such a complex liquidation.

As a result, the malicious user can potentially escape liquidation.

Recommendation

Consider making liquidated positions unable to be used (for depositing and borrowing) again.

ryuheimat (Mochi) confirmed

[M-04] Unchecked ERC20 transfer calls

Submitted by loop, also found by cmichel, defsec, gzeon, leastwood, nikitastupin, pants, and WatchPug

ERC20 transfer and transferFrom calls normally return true on a succesful transfer. In DutchAuctionLiquidator the call asset.transfer(msg.sender, _collateral); is made. asset refers to whichever ERC20 asset is used for the vault of that auction. If asset is an ERC20 token which does not comply with the EIP-20 standard it might return false on a failed transaction rather than revert. In this case it would count as a valid transaction even though it is not. If a vault would be making use of USDT the transfer call would always revert as USDT returns void on transfers.

There are a few more transfer(From) calls which are unchecked, these are however all on a predetermined asset (mochi, usdM and crv) and unlikely to cause problems.

Proof of Concept

See *issue page* for referenced code.

Tools Used

Slither

Recommended Mitigation Steps

In other contracts the functions cheapTransfer and cheapTransferFrom are used which are part of the mochifi cheapERC20 library. These functions do check for a return value and could be used rather than transfer and transferFrom.

Comments:

ryuheimat (Mochi) confirmed:

transferFrom and transfer functions are used for mochi and usdm tokens which are standard EIP-20 tokens.

[M-O5] Chainlink's latestRoundData might return stale or incorrect results

Submitted by nikitastupin, also found by cmichel, defsec, leastwood, and WatchPug

Proof of Concept ChainlinkAdapter.sol L49

The ChainlinkAdapter calls out to a Chainlink oracle receiving the latestRoundData(). If there is a problem with Chainlink starting a new round and finding consensus on the new value for the oracle (e.g. Chainlink nodes abandon the oracle, chain congestion, vulnerability/attacks on the chainlink system) consumers of this contract may continue using outdated stale or incorrect data (if oracles are unable to submit no new round is started).

Recommended Mitigation Steps

Recommend adding the following checks:

```
( roundId, rawPrice, , updateTime, answeredInRound ) = Aggregator'
require(rawPrice > 0, "Chainlink price <= 0");
require(updateTime != 0, "Incomplete round");
require(answeredInRound >= roundId, "Stale price");
```

References

- <u>https://consensys.net/diligence/audits/2021/09/fei-protocol-v2-phase-</u> <u>1/#chainlinkoraclewrapper-latestrounddata-might-return-stale-results</u>
- https://github.com/code-423n4/2021-05-fairside-findings/issues/70

ryuheimat (Mochi) confirmed

[M-O6] Debt accrual is path-dependent and inaccurate Submitted by cmichel

The total debt in MochiVault.accrueDebt increases by the current debt times the debt index growth. This is correct but the total debt is then *reduced* again by the calling *user's* discounted debt, meaning, the total debt depends on which specific user performs the debt accrual.

This should not be the case.

POC

Assume we have a total debt of 2000, two users A and B, where A has a debt of 1000, and B has a debt of 100. The (previous) debtIndex = 1.0 and accruing it now would increase it to 1.1.

There's a difference if user A or B first does the accrual.

User A accrues first

User A calls accrueDebt: increased = 2000 * 1.1/1.0 - 2000 = 200. Thus debts is first set to 2200. The user's increasedDebt = 1000 * 1.1 / 1.0 - 1000 = 100 and assume a discount of 10%, thus discountedDebt = 100 * 10% = 10. Then debts = 2200 - 10 = 2190.

The next accrual will work with a total debt of 2190.

User B accruess first

User B calls accrueDebt: increased = $2000 \times 1.1/1.0 - 2000 = 200$. Thus debts is first set to 2200. The user's increasedDebt = $100 \times 1.1 / 1.0 - 100 = 10$ and assume a discount of 10%, thus discountedDebt = $10 \times 10\% = 1$. Then debts = 2200 - 1 = 2199.

The next accrual will work with a total debt of 2199, leading to more debt overall.

Impact

The total debt of a system depends on who performs the accruals which should ideally not be the case. The discrepancy compounds and can grow quite large if a whale always does the accrual compared to someone with almost no debt or no discount.

Recommended Mitigation Steps

Don't use the discounts or track the weighted average discount across all users that is subtracted from the increased total debt each time, i.e., reduce it by the discount of **all users** (instead of current caller only) when accruing to correctly track the debt.

[M-07] Changing engine.nft contract breaks vaults Submitted by cmichel

Governance can change the engine.nft address which is used by vaults to represent collateralized debt positions (CDP). When minting a vault using MochiVault.mint the address returned ID will be used and overwrite the state of an existing debt position and set its status to Idle.

Impact

Changing the NFT address will allow overwriting existing CDPs.

Recommended Mitigation Steps

Disallow setting a new NFT address. or ensure that the new NFT's IDs start at the old NFT's IDs.

ryuheimat (Mochi) confirmed

[M-O8] UniswapV2/SushiwapLPAdapter update the wrong token

Submitted by cmichel

The UniswapV2LPAdapter/SushiswapV2LPAdapter.update function retrieves the underlying from the LP token pair (_asset) but then calls router.update(_asset, _proof) which is the LP token itself again. This will end up with the router calling this function again recursively.

Impact

This function fails as there's an infinite recursion and eventually runs out of gas.

Recommendation

```
The idea was most likely to update the underlying price which is used in __getPrice as uint256 eAvg = cssr.getExchangeRatio(_underlying, weth);.
```

Call router.update(underlying, _proof) instead. Note that the _proof does not necessarily update the underlying <> WETH pair, it could be any underlying <> keyAsset pair.

ryuheimat (Mochi) confirmed

[M-O9] UniswapV2TokenAdapter does not support Sushiswaponly assets Submitted by cmichel

The UniswapV2TokenAdapter.supports function calls its aboveLiquidity function which returns the UniswapV2 liquidity if the pair exists. If this is below minimumLiquidity, the supports function will return false.

However, it could be that the Sushiswap pair has lots of liquidity and could be used.

```
try uniswapCSSR.getLiquidity(_asset, _pairedWith) returns (
            uint256 liq
        ) {
   float memory price = cssrRouter.getPrice( pairedWith);
   // @audit this returns early. if it's false it should check sushi
    return convertToValue(lig, price) >= minimumLiquidity;
} catch {
   try sushiCSSR.getLiquidity(_asset, _pairedWith) returns (
        uint256 liq
    ) {
        float memory price = cssrRouter.getPrice(_pairedWith);
        return convertToValue(liq, price) >= minimumLiquidity;
    } catch {
        return false;
    }
}
```

Impact

Suppose the UniswapV2TokenAdapter wants to be used as an adapter for a Sushiswap pool. An attacker creates a UniswapV2 pool for the same pair and does not provide liquidity. The Router.setPriceSource calls UniswapV2TokenAdapter.supports and returns false as the Uniswap liquidity is too low, without checking the Sushiswap liquidity.

Recommendation

In aboveLiquidity, if the UniswapV2 liquidity is *less* than the minimum liquidity, instead of returning, compare the Sushiswap liquidity against this threshold.

ryuheimat (Mochi) confirmed

[M-10] griefing attack to block withdraws

Submitted by gpersoon

Impact

Every time you deposit some assets in the vault (via deposit() of MochiVault.sol) then "lastDeposit[_id]" is set to block.timestamp.The modifier wait() checks this value and makes sure you cannot withdraw for "delay() " blocks. The default value for delay() is 3 minutes.

Knowing this delay you can do a griefing attack: On chains with low gas fees: every 3 minutes deposit a tiny amount for a specific NFT-id (which has a large amount of assets). On chains with high gas fees: monitor the mempool for a withdraw() transaction and frontrun it with a deposit()

This way the owner of the NFT-id can never withdraw the funds.

Proof of Concept

- MochiVault.sol#L47 L54
- vault/MochiVault.sol L171
- profile/MochiProfileV0.sol L33

Recommended Mitigation Steps

Create a mechanism where you only block the withdraw of recently deposited funds

ryuheimat (Mochi) confirmed:

Will update deposit function to allow only NFT owner to deposit

[M-11] borrow function will borrow max cf when trying to borrow > cf

Submitted by gzeon

Impact

Borrow function in MochiVault will borrow to max cf when trying to borrow > cf instead of revert with ">cf" as specified in the supplied test. The difference in behavior may cause user to borrow at dangerous collateral level, and receive less than the amount requested.

Proof of Concept

• <u>MochiVault</u> sol

Recommended Mitigation Steps Revert if details\[_id].debt + _amount > maxMinted with ">cf"

ryuheimat (Mochi) conirmed

[M-12] anyone can create a vault by directly calling the factory Submitted by jonah1005

Impact

In <u>MochiVaultFactory.sol#L26-L37</u>, there's no permission control in the vaultFactory. Anyone can create a vault. The transaction would be reverted when the government tries to deploy such an asset.

As the protocol checks whether the vault is a valid vault by comparing the contract's address with the computed address, the protocol would recognize the random vault as a valid one.

I consider this is a medium-risk issue.

Proof of Concept

Here's a web3.py script to trigger the bug.

vault_factory.functions.deployVault(usdt.address).transact()
this tx would be reverted
profile.functions.registerAssetByGov([usdt.address], [3]).transact()

Recommended Mitigation Steps

Recommend to add a check.

```
require(msg.sender == engine, "!engine");
```

ryuheimat (Mochi) confirmed

[M-13] Improper Validation Of create2 Return Value Submitted by leastwood

Impact

The BeaconProxyDeployer.deploy() function is used to deploy lightweight proxy contracts that act as each asset's vault. The function does not revert properly if there is a failed contract deployment or revert from the create2 opcode as it does not properly check the returned address for bytecode. The create2 opcode returns the expected address which will never be the zero address (as is what is currently checked).

Proof of Concept

• BeaconProxyDeployer.sol L31

Tools Used

- Manual code review
- Discussions with the Mochi team
- Discussions with library dev

Recommended Mitigation Steps

The recommended mitigation was to update iszero(result) to iszero(extcodesize(result)) in the line mentioned above. This change has already been made in the corresponding library which can be found <u>here</u>, however, this needs to also be reflected in Mochi's contracts.

ryuheimat (Mochi) confirmed

[M-14] MochiTreasuryV0.withdrawLock() Is Callable When Locking Has Been Toggled

Submitted by leastwood

Impact

withdrawLock() does not prevent users from calling this function when locking has been toggled. As a result, withdraws may be made unexpectedly.

Proof of Concept

• MochiTreasuryV0.sol#L40 L42

Tools Used

Manual code review

Recommended Mitigation Steps

Consider adding require(lockCrv, "!lock"); to withdrawLock() to ensure this function is not called unexpectedly. Alternatively if this is intended behaviour, it should be rather checked that the lock has not been toggled, otherwise users could maliciously relock tokens.

ryuheimat (Mochi) confirmed

[M-15] MochiTreasuryV0.sol Is Unusable In Its Current State Submitted by leastwood

Impact

MochiTreasuryV0.sol interacts with Curve's voting escrow contract to lock tokens for 90 days, where it can be later withdrawn by the governance role. However, VotingEscrow.vy does not allow contracts to call the following functions; create_lock(), increase_amount() and increase_unlock_time(). For these functions, msg.sender must be an EOA account or an approved smart wallet. As a result, any attempt to lock tokens will fail in MochiTreasuryV0.sol.

Proof of Concept

<u>VotingEscrow.vy</u> <u>L418</u>

- VotingEscrow.vy L438
- VotingEscrow.vy L455

Tools Used

- Manual code review
- Discussions with the Mochi team

Recommended Mitigation Steps

Consider updating this contract to potentially use another escrow service that enables msg.sender to be a contract. Alternatively, this escrow functionality can be replaced with an internal contract which holds usdm tokens instead, removing the need to convert half of the tokens to Curve tokens. Holding Curve tokens for a minimum of 90 days may overly expose the Mochi treasury to Curve token price fluctuations.

ryuheimat (Mochi) confirmed

Low Risk Findings (10)

- [L-O1] MochiVault.flashFee() May Truncate Result Submitted by leastwood
- [L-02] FeePoolV0.sol Lack of input validation Submitted by WatchPug, also found by cmichel and pauliax
- [L-03] Minor precision loss Submitted by WatchPug
- [L-04] Key currencies can be double counted Submitted by cmichel
- [L-05] Mochi fees can be accidentally burned Submitted by cmichel
- [L-06] Flashloan fee griefing attack for existing approvals Submitted by cmichel
- [L-07] Unsafe int256 casts in accrueDebt Submitted by cmichel
- [L-08] Unchecked low level call Submitted by loop, also found by cmichel
- [L-09] UniswapV2CSSR assumes data was observed when block state was inserted Submitted by cmichel
- [L-10] FRONT-RUNNABLE INITIALIZERS Submitted by defsec, also found by pants

Non-Critical Findings (18)

- [N-O1] <u>Missing events for governor only functions that change critical</u> parameters Submitted by defsec, also found by hyh, leastwood, nikitastupin, pants, and WatchPug
- [N-02] borrow function will underflow when total debt > creditCap Submitted by gzeon
- [N-03] Vault status is not set to Liquidated after liquidation Submitted by gzeon, also found by cmichel, gpersoon, harleythedog, and WatchPug
- [N-O4] MochiTreasuryV0.sol Implements receive() Function With No Withdraw Mechanism Submitted by leastwood
- [N-O5] MochiTreasuryV0.claimOperationCost() Writes State Variable After An External Call Is Made Submitted by leastwood
- [N-06] Mochi Protocol Is Lacking Extensive Test Coverage Submitted by leastwood
- [N-07] flashLoan() is Lacking Protections Against Reentrancy Submitted by leastwood
- [N-08] Lack of input validation of arrays Submitted by gzeon, also found by WatchPug
- [N-09] Typos Submitted by WatchPug
- [N-10] ERC20 approve method missing return value check Submitted by defsec
- [N-11] Not all functions of DutchAuctionLiquidator.sol check the auction state Submitted by gpersoon
- [N-12] Missing zero-address checks Submitted by loop, also found by pants
- [N-13] flashFee lack of precision Submitted by pants
- [N-14] Unable to deposit to liquidated vault as specified Submitted by gzeon
- [N-15] Misspelling: Collaterized should be Collateralized Submitted by harleythedog
- [N-16] Unlocked pragma version Submitted by loop
- [N-17] Comment typos Submitted by yeOlde
- [N-18] Open TODOs/questions Submitted by yeOlde

Gas Optimizations (33)

- [G-01] debts <= _amount Submitted by pauliax
- [G-02] Unchecked math Submitted by pauliax
- [G-03] Gas optimizations (code simplification, memory variables addition or removal) Submitted by hyh, also found by OxOxOx
- [G-04] Cached length of arrays to avoid loading them repeadetly Submitted by OxOxOx, also found by WatchPug
- [G-05] Initialization of pair can be done later to save gas Submitted by WatchPug
- [G-06] VestedRewardPool.sol#checkClaimable() Add vesting[recipient].ends > 0 to the condition can save gas Submitted by WatchPug
- [G-07] DutchAuctionLiquidator.sol#triggerLiquidation() Adding precondition check can save gas Submitted by WatchPug
- [G-08] Variable liquidated in MochiVault is never used Submitted by loop, also found by defsec, gzeon, harleythedog, and WatchPug
- [G-09] Avoid unnecessary storage read can save gas Submitted by WatchPug
- [G-10] Simplify sqrt() can save gas Submitted by WatchPug
- [G-11] Declaring unnecessary immutable variables as constant can save gas Submitted by WatchPug
- [G-12] MochiVault.sol Remove redundant check can save gas Submitted by WatchPug
- [G-13] Save Gas With The Unchecked Keyword (MochiVault.sol) Submitted by yeOlde, also found by WatchPug
- [G-14] multiple inter-contract references in the same function Submitted by jonah1005, also found by WatchPug
- [G-15] Replace engine.nft().ownerOf(_id) with msg.sender in withdraw function Submitted by harleythedog, also found by WatchPug
- [G-16] Upgrade pragma to at least 0.8.4 Submitted by defsec
- [G-17] Gas Optimization on the Public Function Submitted by defsec

- [G-18] Gas optimization: Placement of require statements in MochiVault.sol Submitted by gzeon, also found by harleythedog
- [G-19] Gas optimization: Caching variables Submitted by gzeon, also found by pauliax and yeOlde
- [G-20] Gas optimization: Struct layout Submitted by gzeon
- [G-21] Gas optimization: Struct layout in DutchAuctionLiquidator.sol Submitted by gzeon
- [G-22] Unused storage variable in UsdmMinter.sol Submitted by harleythedog
- [G-23] Unnecessary require in settleLiquidation Submitted by harleythedog
- [G-24] Calling sushiCSSR.getLiquidity two times leads to increased gas cost without benefits Submitted by nikitastupin
- [G-25] Improve precision and gas costs in_shareMochi Submitted by pauliax
- [G-26] Cache the results of duplicate external calls Submitted by pauliax
- [G-27] Pack structs tightly Submitted by pauliax
- [G-28] Useless imports Submitted by pauliax
- [G-29] Duplicate math operations Submitted by pauliax
- [G-30] Duplicate check of supported token on flash loan Submitted by pauliax
- [G-31] Long Revert Strings Submitted by yeOlde
- [G-32] Reduce State Variable Use in VestedRewardPool.sol Submitted by yeOlde
- [G-33] Remove extra calls in updateReserve (FeePoolVO.sol) Submitted by yeOlde

Disclosures

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